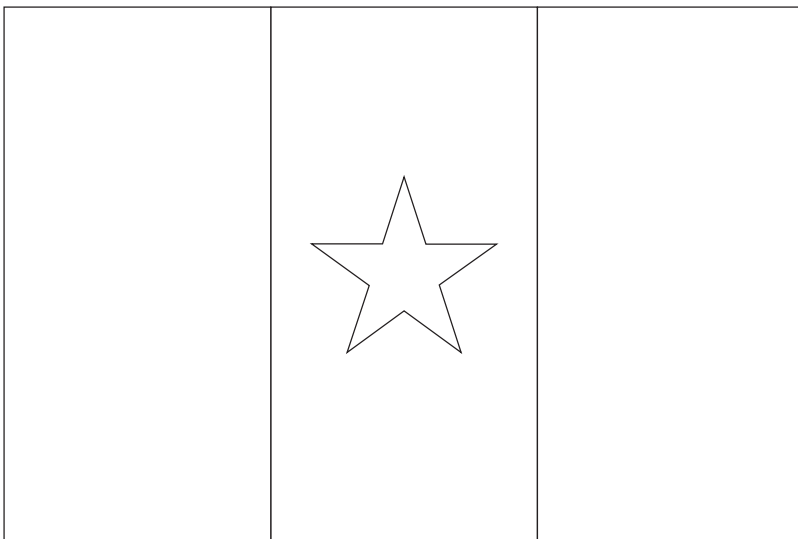


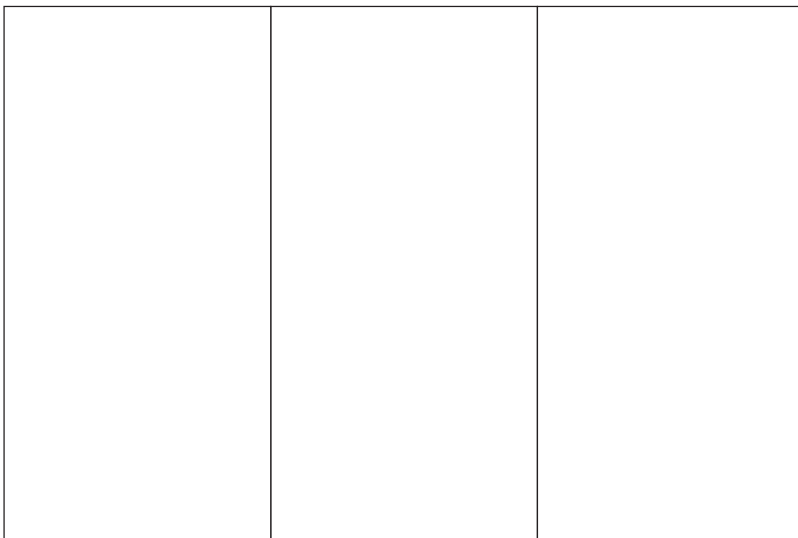
Color The Flag



CAMEROON

DIRECTIONS:

Color the left third green, the middle red, and the right third yellow. Color the star in the middle yellow.

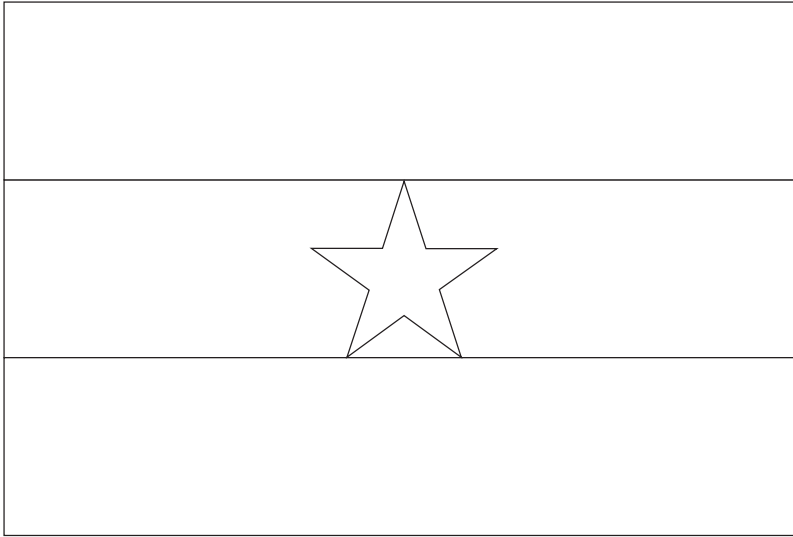


GUINEA

DIRECTIONS:

Color the left third red, the middle yellow, and the right third green.

Color The Flag



GHANA

DIRECTIONS:

Color the top third red, the middle third yellow, and the bottom third green. Color the star in the middle black.

Let's Play

AMPE (GHANA)

Ampe is a traditional African children's game in Ghana that involves a lot of jumping and clapping. It is great for groups but can be played with just two players.

DIRECTIONS:

One player, the leader, stands in front of all the other players in a line or in a circle. The leader and another player jump up at the same time, clap, and thrust one foot forward when they jump up. If the leader and the other player have the same foot forward the leader wins a point. If they are different, then the other player becomes the "leader" and plays against the remaining players. If the players are in a circle, the leader moves along the inside of the circle, playing against each in turn. If they are in a line, the leader moves down the line. If only two players are playing, they keep score until a certain number of points determines a winner.

Watch YouTube video of the game being played: bit.ly/Ampe_Video.

Let's Create

KENTE CLOTH (WEST AFRICA)

People in western Africa wear clothes from a cloth made of thin strips of fabric woven together called *kente*.

TO MAKE A KENTE-STYLE PLACEMAT YOU WILL NEED:

A sheet of red card/construction paper
Green and black paper
Glue

INSTRUCTIONS:

Fold the card in half lengthways. Cut long lines in the card about 1 inch (2.5 cm) apart from the fold to about 1 inch from the edge of the card. Unfold the card.

Cut the paper into strips about 1 inch wide, lengthwise. Take a strip of paper and pass it under the red card and then up through the first slit, down through the second and back up through the third and so on until you reach the other side of the card. Push it up so it sits as close to the top of the red card as it can reach.

Repeat with a different colored strip of paper, starting the other way, down through the first slit and up through the second and so on. Repeat until the card is full. Glue the ends of the strips of paper down onto the red card.

All tribes in Ghana have, and wear, a unique Kente design. While the details of its origins are contested, the legend of Kente's creation also plays an important role in the folklore of many Ghanaians. To the person wearing or displaying the cloth, Kente carries an even deeper significance. Every pattern, color, and shape has a specific meaning, and arrayed together onto the cloth, combines to represent a singular narrative. This gives each Kente design its own unique, symbolic value. Kente cloth may symbolize the wearer's status or mark a festive occasion. It can also represent a story, anecdote, or set of values.